



Nav Rules Exam (Brief Summary)

This is not meant to replace the handouts which are more detailed.

Learn the BASIC ideas; worry about the exceptions, unusual situations and tricky questions later. Translate the question into what you know, answer it, translate your answer to the test answers. If you think B is correct, for example, make sure the other answers are wrong before choosing. 'All of the above' or 'Both B and C' are usually correct; 'None of the Above' is usually wrong.

BASICS:

Learn the types of vessels IN ORDER; e.g. NUC, RAM, Constrained by Draft, Fishing, ...

In maneuvering, the vessel lower down must keep out of the way of a vessel above it.

The fun begins when both vessels are the same type.

Learn the Lights and Day Shapes for each vessel. Often the lights match up with the shapes; e.g. NUC Red over Red lights match up with Ball over Ball day shapes. Rhymes often help. For example, Red over Red, the Captain is Dead or Diamonds are a Girl's Best Friend.

Towing Lights are a separate category. If asked a towing question, draw the COMPLETE diagram before answering the question.

Angles of lights Remember only 135° stern light. If asked a question about angles, draw the diagram. This one does not have to be complete; just what you need.

Sounds These are used in restricted visibility and for maneuvering.
International – just do it; Inland – signal intent, wait for answer

General Concepts

These jump all over the place – good luck. Glance at the Nav Rules booklet before it starts getting into details. For example; what are Inland Waters? When can you deviate from rules?

EXCEPTIONS:

We will discuss these. See page 2 of 01_Lights-Shapes